

10.3

$$\mathcal{L} = \frac{1}{2} \dot{x}^2 - \frac{1}{2} \omega^2 x^2 - \alpha x^3 + \beta x \dot{x}^2$$

$$p = \frac{\partial}{\partial \dot{x}} \mathcal{L} = (2\beta x + 1) \dot{x}$$

$$\dot{x} = \frac{p}{2\beta x + 1}$$

$$\begin{aligned} H &= \frac{\partial \mathcal{L}}{\partial \dot{x}} \dot{x} - \mathcal{L} = \alpha x^3 + \frac{1}{2} \omega^2 x^2 + \frac{1}{2} (2\beta x + 1) \dot{x}^2 \\ &= \frac{1}{2} \frac{p^2}{2\beta x + 1} + \alpha x^3 + \frac{1}{2} \omega^2 x^2 \end{aligned}$$

For small oscillations, $|\alpha x| \ll \omega^2$ and $|\beta x| \ll 1$,

$$H \approx \frac{1}{2} p^2 + \frac{1}{2} \omega^2 x^2 + \underbrace{\alpha x^3 - \beta x p^2 + \dots}_{\delta H}$$

$$\mathcal{L} \approx \frac{1}{2} p^2 - \frac{1}{2} \omega^2 x^2 - \underbrace{\alpha x^3 + \beta x p^2 - \dots}_{\delta \mathcal{L}}$$

$$\delta H = -\delta \mathcal{L} \quad (\text{see LL } \S 40)$$

10.4

$$E = H = \left(\frac{1}{2} p^2 + \frac{1}{2} \omega_0^2 x^2 \right) + \lambda \left(\frac{1}{2} p^2 + \frac{1}{2} \omega_0^2 x^2 \right)^2$$

$$\frac{1}{2} p^2 + \frac{1}{2} \omega_0^2 x^2 = \frac{\sqrt{4\lambda E + 1} - 1}{2\lambda} \quad \left\{ \begin{array}{l} \text{solving} \\ \text{quadratic} \\ \text{equation} \end{array} \right.$$

$$\dot{p} = -\frac{\partial H}{\partial x} = -\omega_0^2 x - \omega_0^2 x 2\lambda \left(\frac{1}{2} p^2 + \frac{1}{2} \omega_0^2 x^2 \right)$$

$$= -\omega_0^2 x \sqrt{1 + 4\lambda E} = \dot{p} \quad (1)$$

$$\begin{aligned} \dot{x} &= \frac{\partial H}{\partial p} = p + 2\lambda \left(\frac{1}{2} p^2 + \frac{1}{2} \omega_0^2 x^2 \right) \\ &= p \sqrt{1 + 4\lambda E} = \dot{x} \quad (2) \end{aligned}$$

From (1) and (2)

$$x = a \cos(\omega t + \phi), \quad p = -\omega_0 a \sin(\omega t + \phi)$$

where

$$\begin{aligned} \omega &= \omega_0 (1 + 4\lambda E)^{\frac{1}{2}}, & E &= \frac{1}{2} \omega_0^2 a^2 + \lambda \left(\omega_0^2 a^2 \frac{1}{2} \right)^2 \\ &= \omega_0 (1 + 2\lambda E) & E &= \frac{1}{2} \omega_0^2 a^2 \end{aligned}$$

10.5

$\vec{p}_0 = p_{x0} \hat{u}_x + p_{y0} \hat{u}_y$, choose $\hat{u}_y = \hat{u}_z$
Motion 2D, in (x, y) plane

$$h = ax, \quad p = \sqrt{p_x^2 + p_y^2}, \quad H = \frac{cp}{h}$$

$$\dot{x} = \frac{\partial H}{\partial p_x} = \frac{cp_x}{hp}, \quad dt = \frac{hp}{cp_x} dx \quad (1)$$

$$\dot{y} = \frac{dy}{dt} = \frac{\partial H}{\partial p_y} = \frac{cp_y}{hp}, \quad dy = \frac{p_y}{p_x} dx \quad (2)$$

$$\dot{p}_x = \frac{dp_x}{dt} = -\frac{\partial H}{\partial x} = -\frac{\partial H}{\partial h} \frac{dh}{dx} = \frac{acp}{h^2}, \quad \text{and using (1),}$$
$$\frac{dp_x p_x}{(p_x^2 + p_y^2)} = \frac{dx}{x} \quad (3)$$

$$\dot{p}_y = -\frac{\partial H}{\partial y} = 0, \quad p_y = P = \text{const} \quad (4)$$

From (3) and (4), by integration,

$$p_x^2 + P^2 = \left(\frac{x}{C}\right)^2 \quad (5)$$

From (2) and (5)

$$\int dy = \int \frac{dx}{\sqrt{\left(\frac{x}{C}\right)^2 - P^2}}, \quad x = CP \cosh\left(\frac{y+B}{CP}\right)$$

$$x = C_1 \cosh\left(\frac{y}{C_1} + C_2\right)$$