



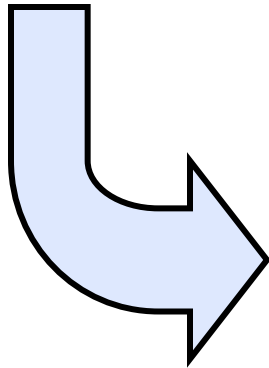
Requirements Engineering (Summer 2019)

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<http://homepages.uc.edu/~niunn/courses>

Today's Menu

Last Seminar:
ASN3



This Seminar:
Course Summary

ASN2 grading
The End!

Using Different Communication Media in Requirements Negotiation



University
of Victoria



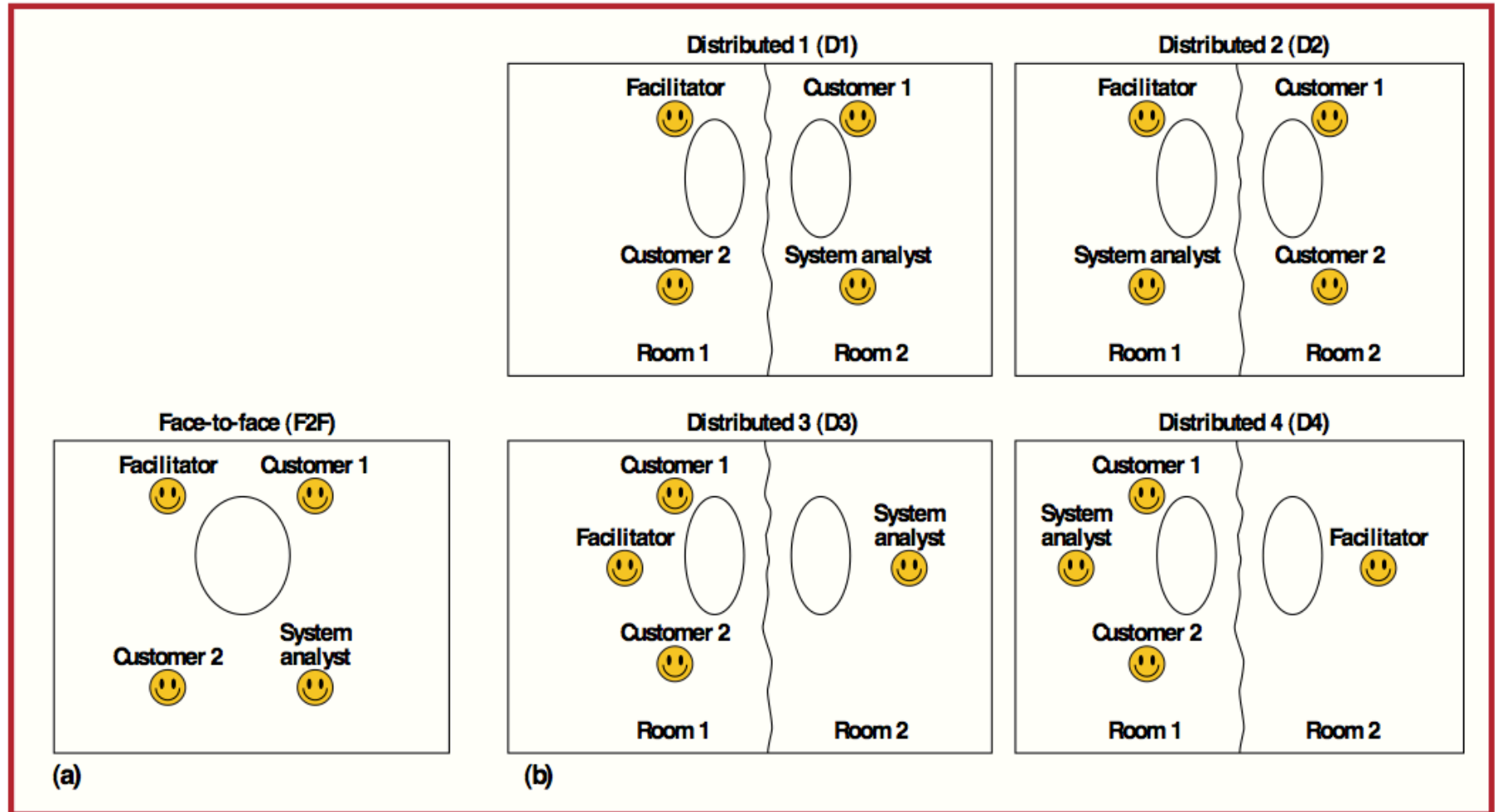
UNIVERSITY OF
CALGARY

IEEE
Software

GOALS:

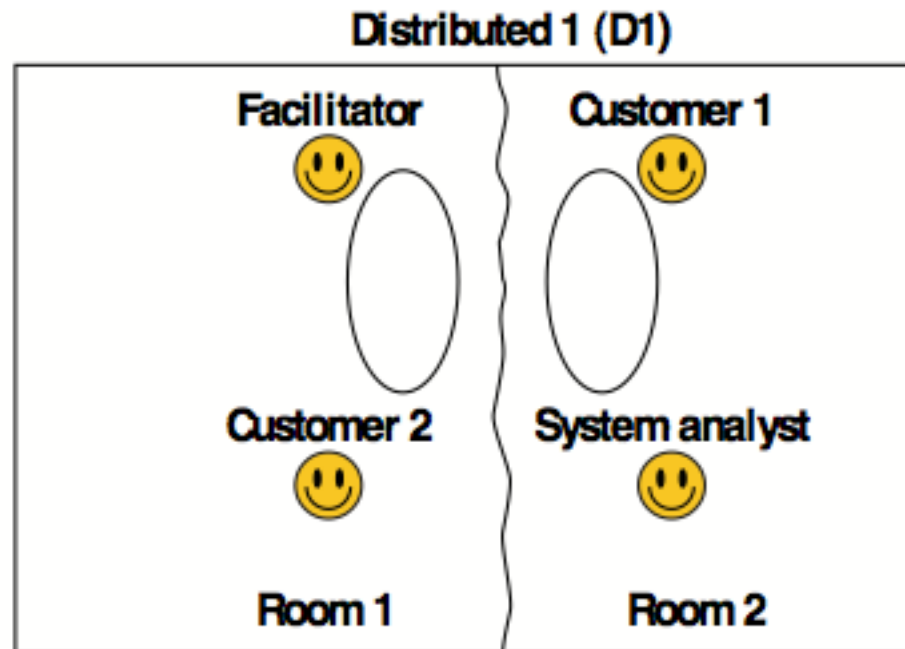
- (1) To investigate the communication media's effect on group performance in negotiating requirements; and
- (2) To identify a setting that's most conducive to requirements negotiation.

Communication Media



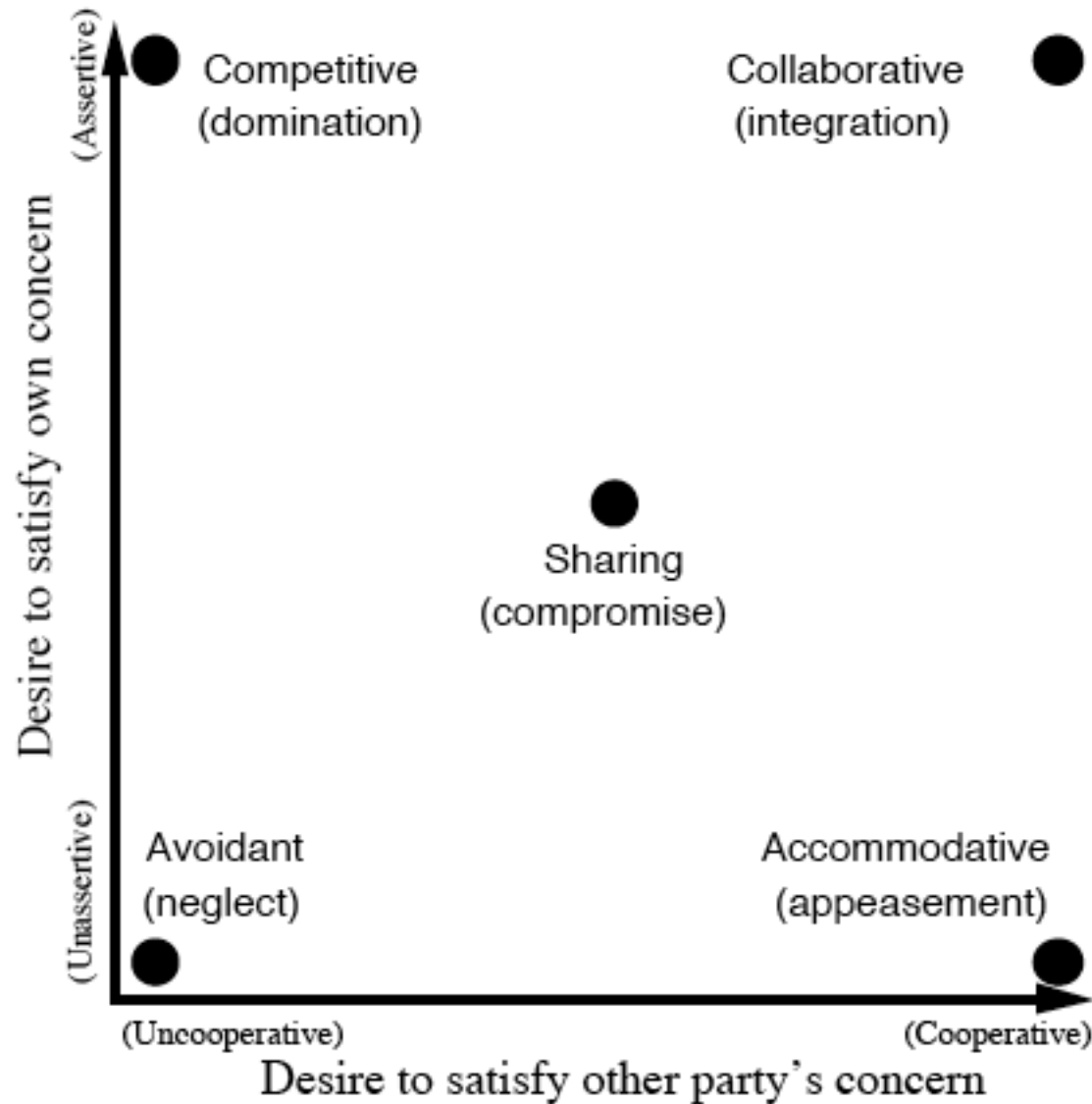
Main Result

→ All groups in D1 reached agreements that were equal to or better than those in F2F groups.



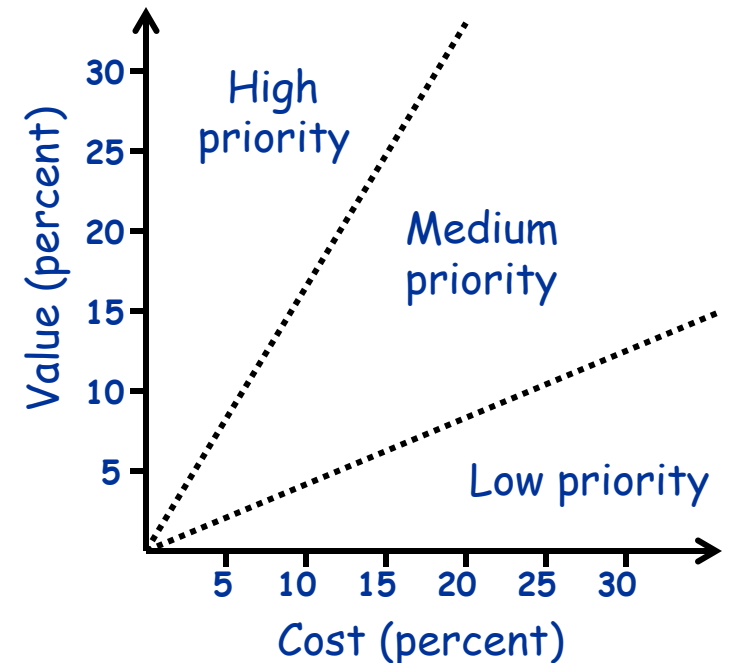


Desire to Satisfy One's Concern



AHP as a Prioritization Method

- AHP: Analytic Hierarchy Process
- Usually there are too many requirements
 - ↳ Decide which to include in the first release
 - Balancing quality, cost and time-to-market
 - ↳ Assess each requirement's importance to the project as a whole
 - ↳ Assess the relative cost of each requirement
 - ↳ Compute the cost-value trade-off





AHP in Action

→ Create $n \times n$ matrix (for n requirements)

→ Compare each pair of requirements

↪ For element (x,y) in the matrix enter:

- 1 - if x and y are of equal value
- 3 - if x is slightly more preferred than y
- 5 - if x is strongly more preferred than y
- 7 - if x is very strongly more preferred than y
- 9 - if x is extremely more preferred than y

↪ ...and for (y,x) enter the reciprocal.

→ Estimate the eigenvalues:

↪ E.g. “averaging over normalized columns”

- Calculate the sum of each column
- Divide each element in the matrix by the sum of it's column
- Calculate the sum of each row
- Divide each row sum by the number of rows

→ This gives a value for each requirement:

↪ ...based on estimated percentage of total value of the project



AHP Example

	Req1	Req2	Req3	Req4
Req1	1	1/3	2	4
Req2	3	1	5	3
Req3	1/2	1/5	1	1/3
Req4	1/4	1/3	3	1

Normalize columns

...Also: should compute the consistency index (because the pairwise comparisons may not be consistent)

	Req1	Req2	Req3	Req4
Req1	0.21	0.18	0.18	0.48
Req2	0.63	0.54	0.45	0.36
Req3	0.11	0.11	0.09	0.04
Req4	0.05	0.18	0.27	0.12

Sum the rows

sum	sum/4
1.05	0.26
1.98	0.50
0.34	0.09
0.62	0.16



AHP in Theory

→ More visible

- ↳ Prioritization results in a graph, which also helps release planning
- ↳ Either dimension is a **ratio** scale and $\Sigma=1$ (relative comparison)

→ More robust

- ↳ Redundancy → reliability
 - In this case, pairwise comparisons → less sensitive to judgmental errors
 - Consistency ratio (CR): the smaller, the better

As a general rule, a CR of 0.10 or less is considered acceptable.



Your AHP Results

Value & Cost CR

Prioritization

Role Play



Where did we start with?

→ Requirements = stakeholder needs & desires

→ Key RE activities

↳ Plan and elicit

↳ Model and analyze

↳ Communicate and agree

↳ Realize and evolve



What does it take to be an **expert**?

A person needs to know about 50,000 chunks of information to be an expert in a field, where a chunk is any piece of knowledge that can be remembered rather than derived.



Steve McConnell

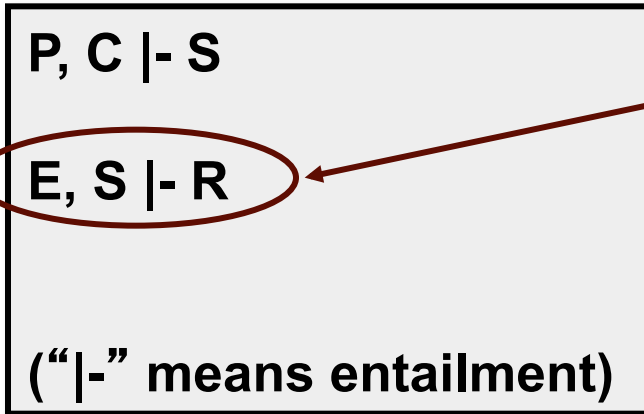
Body of Knowledge



The meaning of requirements

Environment

Machine



RE is more concerned with this one

Requirements engineers are an agent of change.



Req.s Elicitation vs. Req.s Gathering?

→ Requirements \neq What the customer said

→ Requirements \neq





Req.s Elicitation vs. Req.s Gathering?

→ Requirements elicitation ≠ “asking the right questions”

Because there's (1) no right question to ask, (2) no right stakeholder to ask the question, and (3) no right answer.



Elicitation Techniques

→ Traditional techniques

- ↪ Introspection
- ↪ Reading existing documents
- ↪ Analyzing hard data
- ↪ Interviews
 - Open-ended
 - Structured
- ↪ Surveys / Questionnaires
- ↪ Meetings

→ Collaborative techniques

- ↪ Group techniques
 - Focus Groups
 - Brainstorming
- ↪ JAD/RAD workshops
- ↪ Prototyping
- ↪ Participatory Design

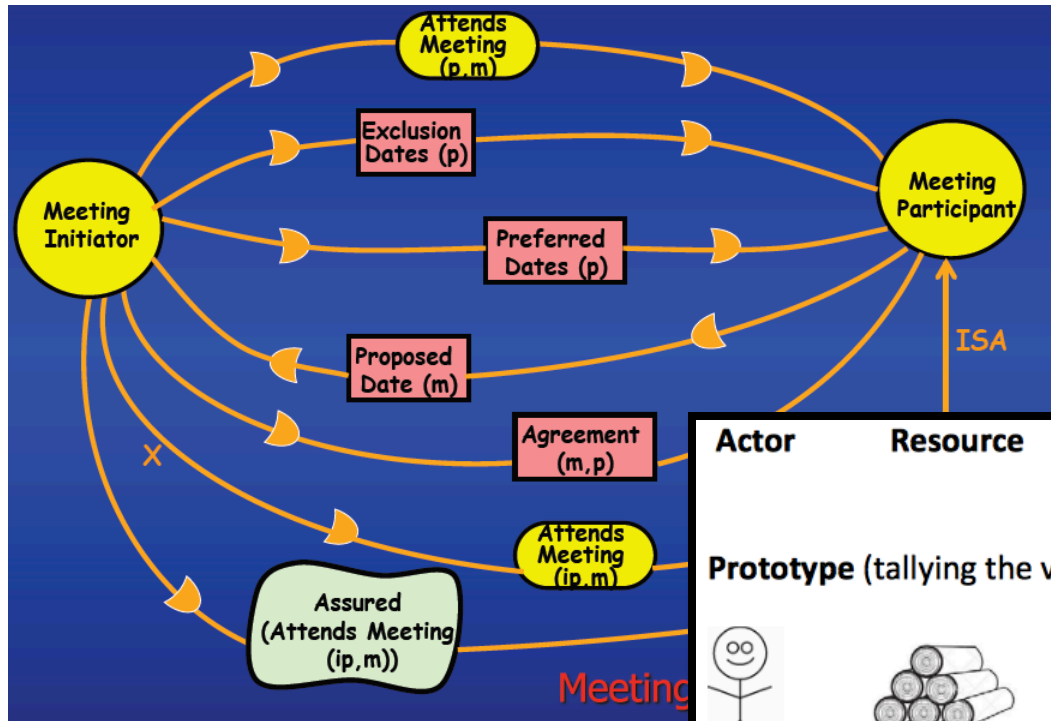
→ Cognitive techniques

- ↪ Task Analysis
- ↪ Protocol Analysis
- ↪ Knowledge Acquisition Techniques
 - Card Sorting
 - Laddering
 - Repertory Grids
 - Proximity Scaling Techniques

→ Contextual approaches

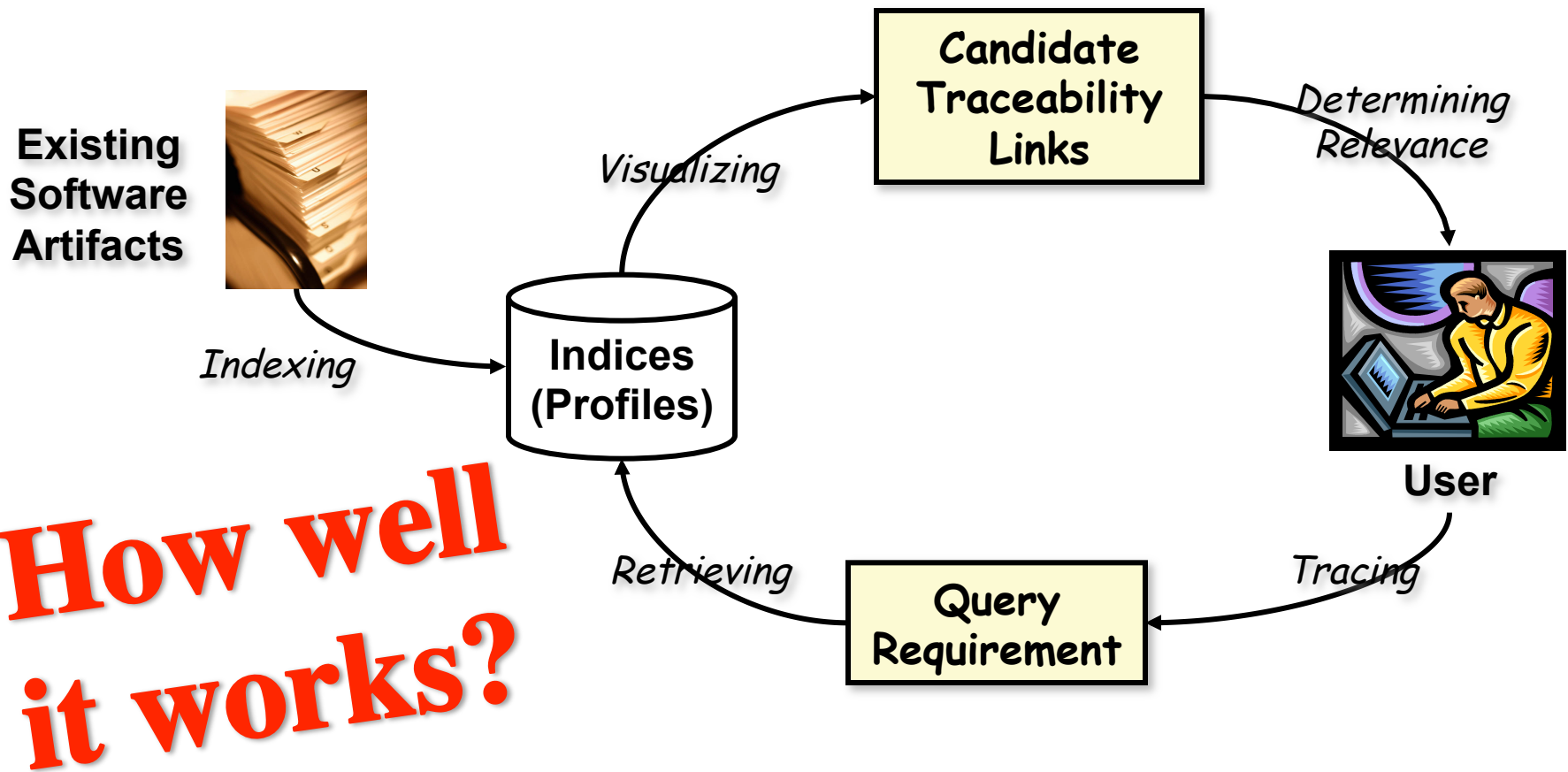
- ↪ Ethnographic Techniques
 - Participant Observation
 - Ethnomethodology
- ↪ Discourse Analysis
 - Conversation Analysis
 - Speech Act Analysis
- ↪ Socio-technical Methods
 - Soft Systems Analysis

Modeling is always "hot" in RE?



Actor	Resource	Goal	Softgoal	Task
Prototype (tallying the votes)				
Stereotype (agreed by experts)				

Req.s don't (and shouldn't) live lonely



**How well
it works?**



RE is all about STAKEHOLDERS



THE CHICKEN AND THE PIG

HAM AND EGGS

Thank you all!

- It's super fun to have you in the past week or so of my life. You are excellent students & I learned a lot from you!

- Keep in touch & good luck!