

## *LINEAR ALGEBRA REVIEW*

### **I Systems of Equations**

- (1) General linear system of equations
  - What is this?
  - What constitutes a solution?
  - What are the: coefficients? variables? constants?
- (2) Geometric viewpoint—lines and planes
- (3) Solution possibilities
  - none, a unique one, infinitely many
- (4) Finding solutions
  - manipulation phase into upper triangular system
  - back-substitution to get solutions
  - row reduction via elementary row operations
  - Gaussian elimination (GE) and Gauss-Jordan elimination (GJE)
  - what is general solution? how to find?
- (5) Row equivalent systems
  - why do these have the same solutions?
- (6) Homogeneous systems
  - why is there always a solution?
  - what is general solution? how to find?
  - what is connection to non-homogeneous system?

### **II Matrices**

- (1) Notation
  - entries, columns, rows
- (2) Arithmetic
  - scalar multiplication and addition
  - matrix multiplication
  - inverses (what? how get? “big theorem”)
- (3) Connection with linear systems of equations
  - coefficient and augmented matrices
  - elementary row operations
  - row equivalent matrices
  - GE and row echelon form (REF)
  - GJE and reduced row echelon form (RREF)
- (4) Interpretation of (R)REF regarding existence & uniqueness of solutions
  - the BIG theorem
  - zero rows (consistency—existence of solutions)
  - number of non-leading ones (arbitrary variables—uniqueness of solutions)
  - number of leading ones (what?)
- (5) Non-singular matrices
  - definition/meaning connection with inverses
  - how to calculate?
  - connection with solutions to (non)-homogeneous system
  - “big theorem”
- (6) Transpose
  - definition/meaning
  - symmetric and skew-symmetric matrices
  - upper and lower triangular matrices
  - diagonal matrices

### **III Euclidean Space**

- (1)  $\mathbb{R}^n$ 
  - vectors in  $\mathbb{R}^n$

- arithmetic (scalar multiplication, vector addition)
- scalars vs vectors vs sets of vectors
- (2) Sets of vectors
  - closed wrt scalar multiplication
  - closed wrt vector addition
- (3) Vector subspaces of  $\mathbb{R}^n$ 
  - definition (closed wrt scalar mult and vector add)
  - vector subspaces of  $\mathbb{R}^2$  and  $\mathbb{R}^3$
  - basic example: the *null space*  $\mathcal{NS}(A)$  of a matrix  $A$
  - what does  $\mathcal{NS}(A) = \mathbb{R}^n$  mean?
  - what does  $\mathcal{NS}(A) = \{0\}$  mean?
- (4) Linear combinations
  - definition/meaning
  - how to tell if a vector is a LC of other vectors?
  - reinterpretation of vector subspace definition  
( $\mathcal{V}$  is a vector subspace if it is closed wrt LC)
  - interpretation of matrix multiplication  
( $AX$  is a LC of the columns of  $A$ )
- (5) The span of a set of vectors
  - definition/meaning
  - how to tell if a vector is in the span of other vectors?
  - basic example: the *column space*  $\mathcal{CS}(A)$  of a matrix  $A$
  - other interpretation of  $\mathcal{CS}(A)$  (all  $B$  st  $AX = B$  consistent)
  - what does  $\mathcal{CS}(A) = \mathbb{R}^m$  mean?
  - what does  $\mathcal{CS}(A) = \{0\}$  mean?
- (6) Linear independence vs linear dependence
  - definition/meaning (especially for 2 or 3 vectors)
  - how to tell when vectors LI?
  - how to find LI subset of set of vectors?
  - connection with solutions to homogeneous system of equations
  - “big theorem”
- (7) Basis
  - definition/meaning
  - minimal spanning set vs maximal linearly independent set
  - how to find (especially for  $\mathcal{CS}(A)$  and  $\mathcal{NS}(A)$ )
  - special case when (?) get spanning set iff linearly independent
- (8) Rank and nullity
  - definition
  - connection with existence and uniqueness of solutions
    - what does it mean if
      - the rank of  $A$  is:  $0 ? m? < m?$
      - the nullity of  $A$  is:  $0 ? n? > 0?$
  - rank-nullity theorem
  - what does this say about existence and uniqueness of solutions especially when  $m > n$  or  $m < n$  or  $m = n$ ?
  - why is the rank of  $A^T$  the same as the rank of  $A$ ?
- (9) Coordinates
  - definition/geometric meaning
  - coordinate vector
  - how to find coordinates?
  - change of basis coordinate change matrix
    - what is it? how to find it? properties
    - how to use to find coordinates?
- (10) Scalar or dot product
  - definition/properties – algebraic and geometric
  - connection with – angles, length
- (11) Orthogonality
  - $X \perp Y$  if ...,  $X \perp \mathcal{V}$  if ...,  $\mathcal{W} \perp \mathcal{V}$  if ...

- orthogonal *set* of vectors (LI or LD?)
- orthonormal *set* of vectors (LI or LD?)
- (12) Vector projection
  - definition
  - properties
- (13) Gram-Schmidt algorithm
  - what it does, how to do it, what it tells you
- (14) Orthogonal complement
  - definition and properties of  $\mathcal{V}^\perp$
  - how to determine  $\mathcal{V}^\perp$
  - $\dim \mathcal{V}^\perp = ?$
  - Why is  $\mathbb{R}^n = \mathcal{V} + \mathcal{V}^\perp$ ? Why is  $\mathbb{R}^n = \mathcal{V} \oplus \mathcal{V}^\perp$ ?
- (15) Orthogonal projection
  - definition
  - how to calculate
  - geometric interpretation
  - closest pt idea