

Orthogonality & Orthogonal Sets

Linear Algebra
MATH 2076



Definition for the Dot Product

The *dot product* of $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$ and $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$ is

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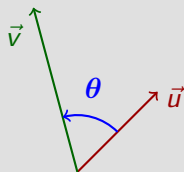
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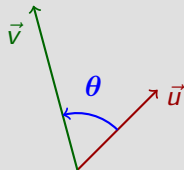
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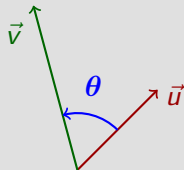
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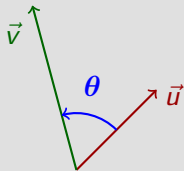
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Thus for non-zero \vec{u} and \vec{v} , $\cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$. Recall that $\vec{x} \cdot \vec{x} = \|\vec{x}\|^2$.



Properties of the Dot Product

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Algebraic Properties

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- $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$

A Useful Formula

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The final equality above is known as *Pythagoras' Theorem*.

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The *orthogonal complement* of a *non-zero* vector \vec{a} in \mathbb{R}^n is

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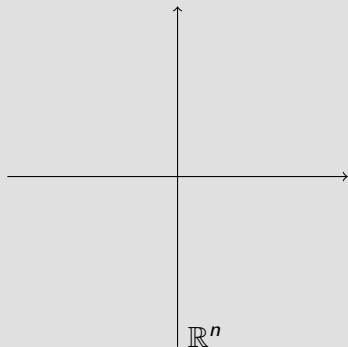
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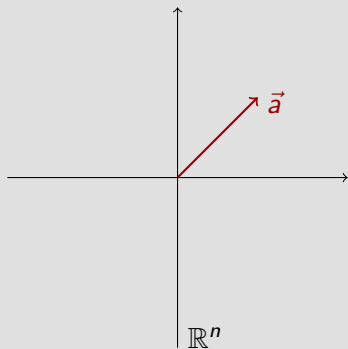
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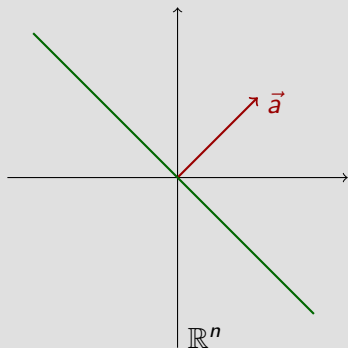
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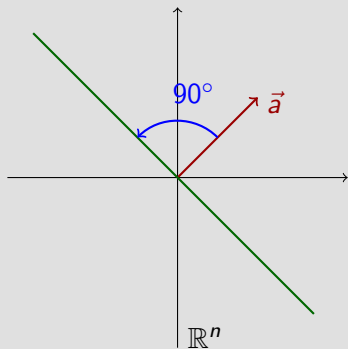
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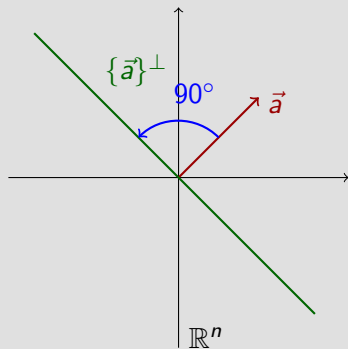
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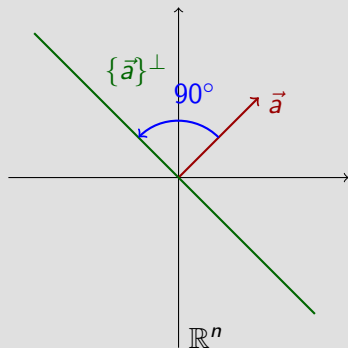
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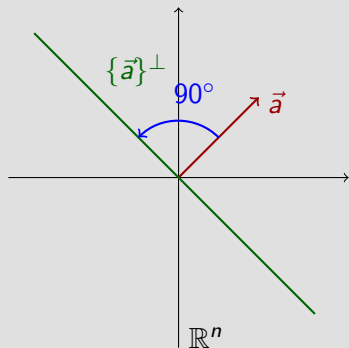
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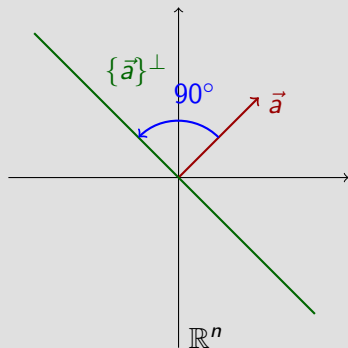


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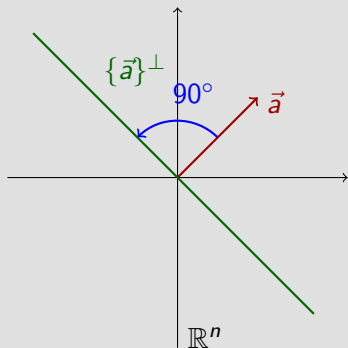


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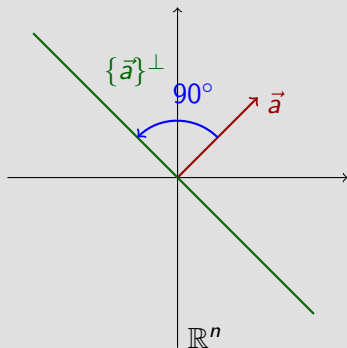


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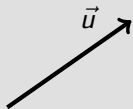
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How do we find \vec{w} and \vec{z} ?

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Let \vec{u} be a fixed vector, and \vec{x} a variable vector.

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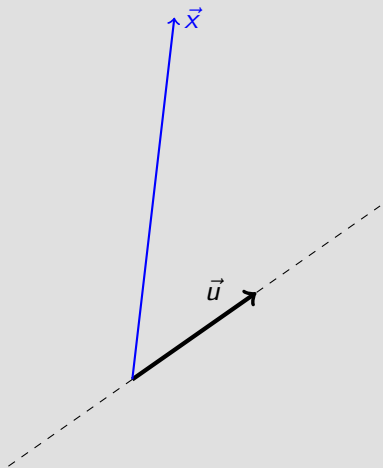
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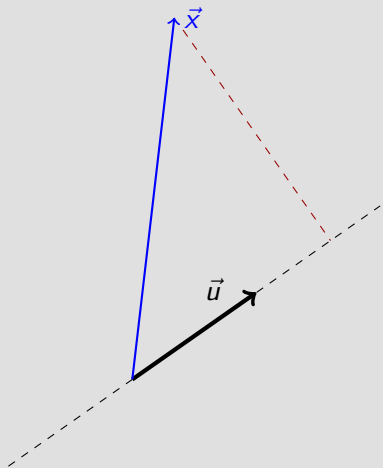
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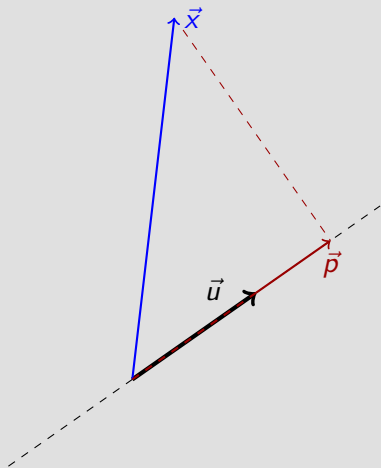
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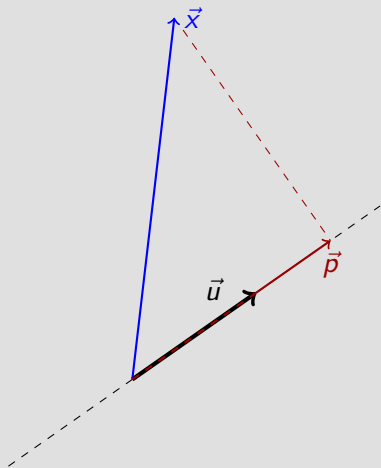
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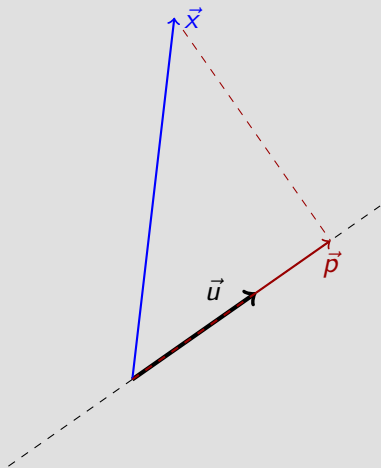
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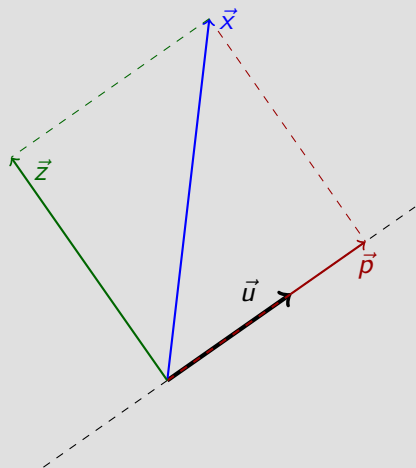
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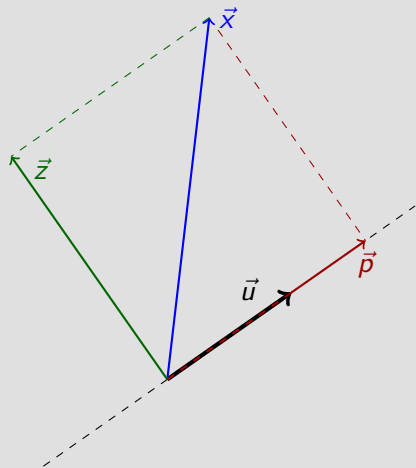


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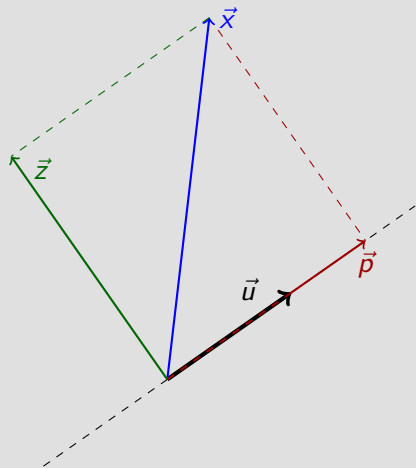
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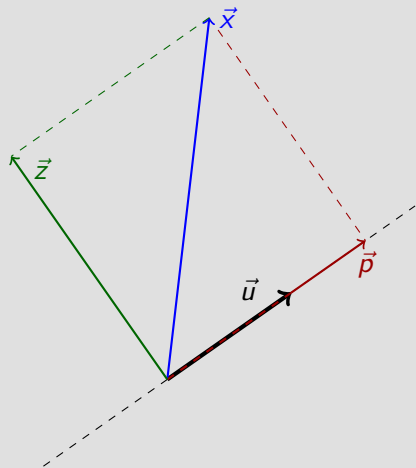
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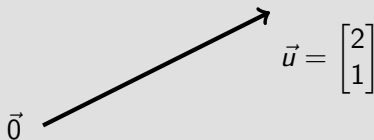
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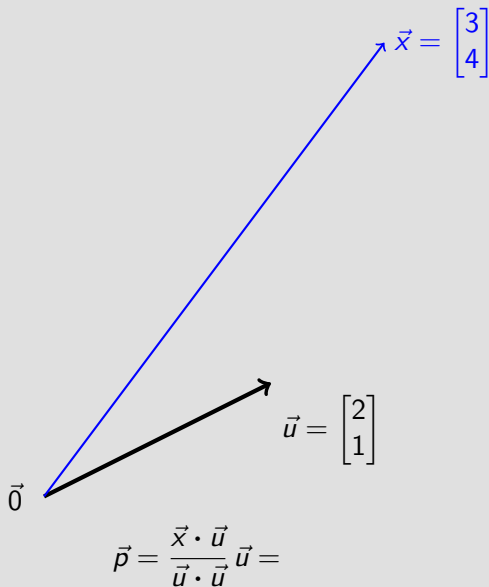
Example of Orthogonal Projection Onto a Vector

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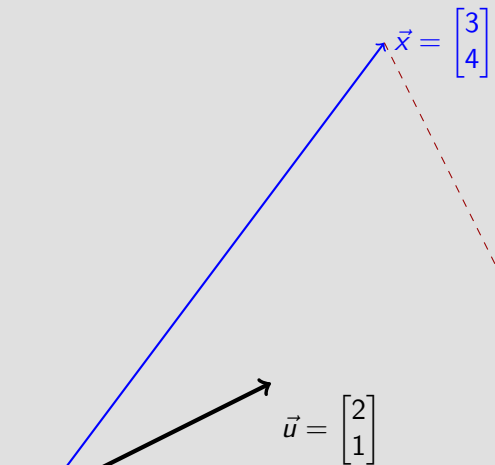
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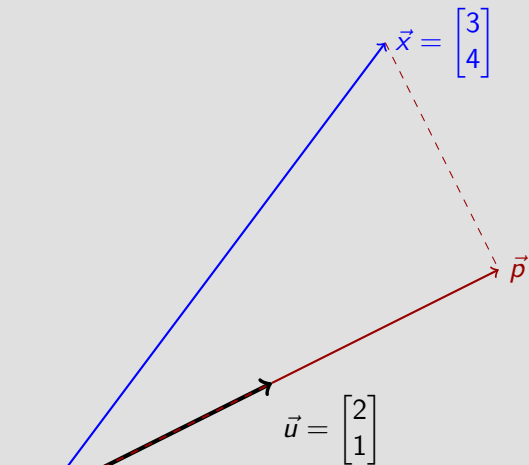


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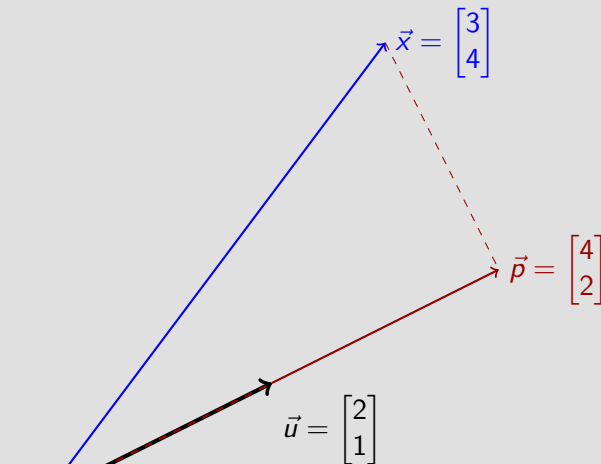
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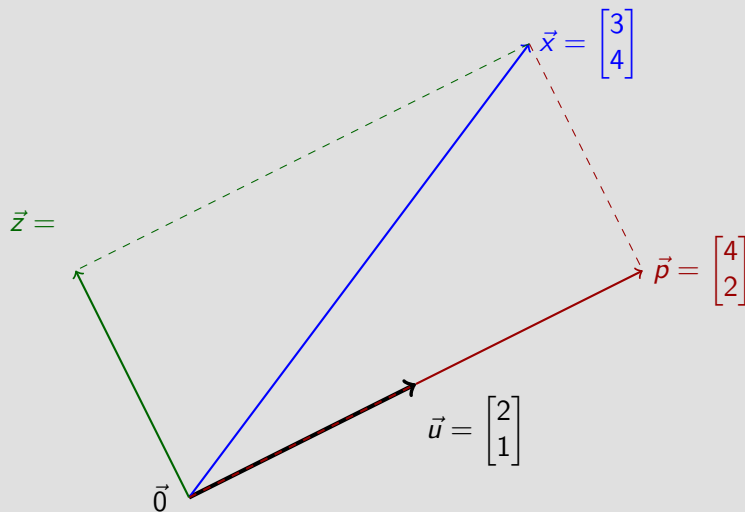
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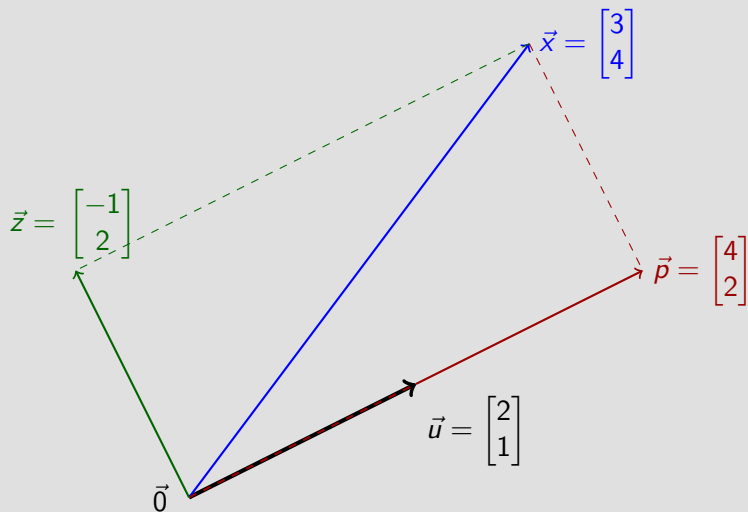
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The standard basis for \mathbb{R}^n is an orthonormal basis.

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