#### <span id="page-0-0"></span>Linear Transformations Between Vector Spaces

Linear Algebra MATH 2076



# Transformations  $\mathbb{V} \stackrel{\mathcal{T}}{\rightarrow} \mathbb{W}$

Let  $\mathbb {V}$  and  $\mathbb {W}$  be vector spaces, and let  $\mathbb {V} \stackrel{\mathcal{T}}{\rightarrow} \mathbb {W}$  be a function (aka, a transformation).

Here V is the *domain* of T (where the input variables  $\vec{x}$  live) and W is the *codomain* of T (where the resulting output  $\vec{y} = T(\vec{x})$  lives).

For each  $\vec{x}$  in  $\vec{v}$ ,  $\vec{y} = T(\vec{x})$  is called the *image* of  $\vec{x}$ . If S is a bunch of vectors in  $V$  (i.e.,  $S$  is a *subset* of  $V$ ), then

$$
\mathcal{T}(\mathbb{S}) = \{ \text{all images } \mathcal{T}(\vec{x}) \text{ where } \vec{x} \text{ is in } \mathbb{S} \}
$$

is called the  $T$ -image of  $\mathbb{S}$ ; this is a subset of  $\mathbb{W}$ .

The *range* of T is the image of all of V, i.e.,  $\left|\mathcal{R}ng(T)=T(V)\right|$ ; this is the set of all images  $T(\vec{x})$ , and  $\mathcal{R}ng(T)$  is a subset of the codomain of T. An important question is to know which vectors  $\vec{b}$  are in the range of T.

That is: Given  $\vec{b}$  in W, when can we find an  $\vec{x}$  in V with  $T(\vec{x}) = \vec{b}$ ?

# Linear Transformations  $\mathbb{V} \overset{\mathcal{T}}{\rightarrow} \mathbb{W}$

Let  $\mathbb {V}$  and  $\mathbb {W}$  be vector spaces, and let  $\mathbb {V} \stackrel{\mathcal{T}}{\rightarrow} \mathbb {W}$  be a function (aka, a transformation).

We call T a *linear transformation* provided

$$
T(\vec{u}+\vec{v})=T(\vec{u})+T(\vec{v})
$$

and

$$
T(s\vec{v})=sT(\vec{v})
$$

for all  $\vec{u}, \vec{v}$  in  $\mathbb{R}^n$  and all scalars s.

Note that for any LT T we always have  $T(\vec{0}) = \vec{0}$ . Right? Why?

Recall that every LT between two Euclidean spaces is a matrix transformation. In general?

### Properties of Linear Transformations

Let 
$$
\mathbb{V} \xrightarrow{\mathcal{T}}
$$
 W be a linear transformation. Then  $|\mathcal{T}(\vec{0}) = \vec{0}|$ .

More importantly, T preserves all linear combinations; i.e., the  $T$ -image of a LC of vectors  $\vec{v_j}$  is a LC of  $\mathcal{T}(\vec{v_j})$  using the same scalars. That is,

$$
\mathcal{T}\big(s_1\vec{v}_1+s_2\vec{v}_2+\cdots+s_p\vec{v}_p\big)=s_1\,\mathcal{T}\big(\vec{v}_1\big)+s_2\,\mathcal{T}\big(\vec{v}_2\big)+\cdots+s_p\,\mathcal{T}\big(\vec{v}_p\big)
$$

or more simply—using "summation" notation—

$$
T\bigg(\sum_{j=1}^p s_j\vec{v}_j\bigg)=\sum_{j=1}^p s_j\,T(\vec{v}_j).
$$

This is called the *linearity principle*  $\vert$ .

# Range and Kernel of a Linear Transformation

Let  $\mathbb{V} \stackrel{\mathcal{T}}{\rightarrow} \mathbb{W}$  be a linear transformation. The *range* of  $\mathcal{T}$  is the image of all of  $V$ , i.e.,

$$
\mathcal{R}ng(\mathcal{T})=\mathcal{T}(\mathbb{V})=\{\mathcal{T}(\vec{v})\mid \vec{v} \text{ in } \mathbb{V}\};
$$

this is a vector subspace of W.

The kernel of T is the pre-image of  $\vec{0}$ , i.e.,

$$
\mathcal{K}er(\mathcal{T})=\left\{\vec{v} \text{ in } \mathbb{V} \middle| \mathcal{T}(\vec{v})=\vec{0}\right\};
$$

this is a vector subspace of V.

When  $V$  and  $W$  are Euclidean spaces, and  $T$  is mult by a matrix  $A$ 

$$
\mathcal{K}er(T) = \mathcal{NS}(A) \quad \text{and} \quad \mathcal{R}ng(T) = \mathcal{CS}(A).
$$

### Examples of Linear Transformations

Let  $A$  be a fixed  $m \times n$  matrix. Define  $\mathbb{R}^{n \times p} \stackrel{\mathcal{T}}{\rightarrow} \mathbb{R}^{m \times p}$  by  $\mathcal{T}(X) = AX;$   $\mathcal{T}$ is a linear transformation. Without knowing more about A, we cannot say much about  $\mathcal{K}er(T)$  or  $\mathcal{R}ng(T)$ .

We can also define  $\mathbb{R}^{p\times m}\stackrel{S}{\to}\mathbb{R}^{p\times n}$  by  $\mathcal{T}(X)=X$ A;  $S$  is an LT, but without knowing A, we can't "find"  $Ker(S)$  or  $Rng(S)$ .

Now define  $\mathbb{R}^{m\times n}\stackrel{\mathcal{T}}{\rightarrow}\mathbb{R}^{n\times m}$  by  $\mathcal{T}(X)=X^{\mathcal{T}}$ ; recall that  $X^{\mathcal{T}}$  is the *transpose* of the matrix  $X$  given by  $\left[X^{\mathcal{T}}\right]_{ij} = \left[X\right]_{ji}$ . Then  $\mathcal T$  is an LT. What are  $Ker(T)$  and  $Rng(T)$ ? This is easy, right?

Next, define  $\mathbb{R}^{n\times n}\stackrel{S}{\to}\mathbb{R}^{n\times n}$  by  $\mathcal{T}(X)=X-X^{\mathcal{T}}$ ; you should check that  $S$ is an LT. What are  $Ker(S)$  and  $Rng(S)$ ? If  $S(X)=0$ , then  $X=X^{\mathcal{T}}$ ; so  $\mathcal{K}er(S)$  is the subspace of all *symmetric*  $n \times n$  matrices.

HW: Show  $\mathcal{R}ng(S)$  is the subspace of all skew-symmetric  $n \times n$  matrices.

#### More Examples of Linear Transformations

Recall that  $\mathbb P$  is the vector space of all polynomials. Thus **p** is in  $\mathbb P$  if and only if  $\boldsymbol{p}$  is a function of the form

$$
\pmb{p}(t) = c_0 + c_1 t + c_2 t^2 + \cdots + c_n t^n.
$$

Here  $c_0, c_1, \ldots, c_n$  are constants, called the *coefficients* of the polynomial **p**, and when  $c_n \neq 0$  we say that **p** has *degree n.* (By definition, the zero polynomial has degree zero.)

Define  $\mathbb{P} \stackrel{\mathcal{T}}{\rightarrow} \mathbb{R}^3$  by  $\mathcal{T}(\bm{p})=$  $\sqrt{ }$  $\overline{1}$  $\bm{p}(1)$  $p(2)$  $p(3)$ 1  $\vert \cdot$ Check that  $T$  is an LT. What are  ${\mathcal Ker}(T)$  &  ${\mathcal R}$ ng $(\mathcal T)?$ This is not too hard; please try to find these yourself before we do it. Clearly,  $\mathcal{R}$ ng $(\mathcal{T}) = \mathbb{R}^3$ . Right? Why?? Also, a poly  $\boldsymbol{p}$  is in  $\mathcal{K}$ er $(\mathcal{T})$  iff  $\boldsymbol{p}$ has zeroes at each of  $t = 1, 2, 3$ ; so **p** is in  $\mathcal{K}er(T)$  iff deg(**p**)  $> 3$  and **p** can be factored as

$$
p(t) = (t-1)(t-2)(t-3)q(t).
$$

# More Examples of Linear Transformations

Recall that  $\mathbb P$  is the vector space of all polynomials. Define  $\mathbb P\stackrel{D}{\to}\mathbb P$  by differentiation:  $D(\bm{p}) = \bm{p}'$ . By Calculus,  $D$  is an LT.

What are  $Ker(D)$  and  $Rng(D)$ ?

What is  $Ker(D)$ ? This is just the "trivial" subspace of all constant polynomials, right? So,  $Ker(D) = Span\{1\}$ .

What is  $\mathcal{R}ng(D)$ ? Which polys are the derivative of some other poly? Let  $q$  be a poly, say

$$
\bm{q}(t) = c_0 + c_1 t + c_2 t^2 + \cdots + c_n t^n.
$$

Can we find some other poly  $\boldsymbol{p}$  so that  $\boldsymbol{p}' = D(\boldsymbol{p}) = \boldsymbol{q}$ ? Sure! We just anti-differentiate, right? The poly

$$
\boldsymbol{p}(t) = c_0 t + \frac{c_1}{2} t^2 + \frac{c_2}{3} t^3 + \cdots + \frac{c_n}{n+1} t^{n+1}
$$

has the property that  $\boldsymbol{p}' = D(\boldsymbol{p}) = \boldsymbol{q}$ . This means that  $\mathcal{R}ng(D) = \mathbb{P}.$ 

### And More Examples of Linear Transformations

Recall that  $\mathbb P$  is the vector space of all polynomials. Define  $\mathbb P_n\stackrel{D}{\to}\mathbb P_n$  by differentiation:  $D(\bm{p}) = \bm{p}'$ . By Calculus,  $D$  is an LT.

This is clearly similar to the above example, but notice that here we are taking the domain and codomain of D to be  $\mathbb{P}_n$  instead of  $\mathbb{P}_n$ .

What are  $Ker(D)$  and  $Rng(D)$ ? This is not too hard; please try to find these yourself before we give the answers.

Again,  $Ker(D)$  is the "trivial" subspace of all *constant* polynomials, right?

What about  $\mathcal{R}$ ng $(D)$ ?

HW: Show that  $\mathcal{R}$ *ng*(*D*) =  $\mathbb{P}_{n-1}$ .

# <span id="page-9-0"></span>One More Example of a Linear Transformation

Recall that  $\mathbb P$  is the vector space of all polynomials. Define  $\mathbb P\stackrel{\mathsf{S}}{\to}\mathbb P$  by "multiplication": i.e.,  $\boldsymbol{q} = S(\boldsymbol{p})$  is the polynomial given by  $\boldsymbol{q}(t) = t \, \boldsymbol{p}(t)$ . You should check that  $S$  is an LT.

What are  $\mathcal{K}er(S)$  and  $\mathcal{R}ng(S)$ ?

Remember,  $\mathcal{K}er(S)$  is all polys **p** with  $S(p) = 0$ . Notice that the poly 1 has  $S(1) = t$ , right? So, every constant non-zero poly has a non-zero S image. We now see that  $Ker(S) = \{0\}.$ 

What about  $\mathcal{R}$ ng $(D)$ ? Notice that every S image  $\boldsymbol{q} = S(\boldsymbol{p})$  has  $\boldsymbol{q}(0) = 0$ . Using this we see that  $Rng(S)$  consists of all polys q with "no constant term"; i.e.,

$$
\mathcal{R}ng(S)=\Big\{\boldsymbol{q}\mid \boldsymbol{q}(t)=b_1t+b_2t^2+\cdots+b_nt^n\Big\}.
$$

HW: Show that  $DS - SD = I$  where D is "differentiation" (as described 2 slides above) and *I* is the identity transformation  $I(\mathbf{p}) = \mathbf{p}$ .