

Last week notes of classes Appl. Lin. Alg

Recall the spectral theorem: every symmetric (real, $n \times n$) matrix has orthogonal diagonalization.

If $A = A^T$ then there exists an orthogonal matrix U and a diagonal matrix Λ such that

$$A = U \Lambda U^T$$

Procedure:

- 1) Find eigenvalues of A
- 2) Find basis for each eigenspace
- 3) Apply Gram-Schmidt to each basis
- 4) Normalize to get orthonormal basis of $\mathbb{R}^n$
 U

Quadratic forms: $Q(x_1, \dots, x_n)$ is a linear combination of $x_i x_j$.

Matrix representation: $Q(\vec{x}) = \vec{x}^T A \vec{x}$ with symmetric A

Examples: x_1, x_2 $= \vec{x}^T \begin{bmatrix} & \\ & \end{bmatrix} \vec{x}$
 $4x_1^2 + 9x_2^2$

$$2x_1x_2 + 4x_2x_3 + 13x_3^2$$

$$\vec{x}^T \begin{bmatrix} 1 & 2 \\ 4 & 3 \end{bmatrix} \vec{x} = \vec{x}^T \begin{bmatrix} 1 & 3 \\ 3 & 3 \end{bmatrix} \vec{x}$$

Relation to inner products: $\langle \vec{x}, \vec{y} \rangle = \sum_{i=1}^n \sum_{j=1}^n x_i y_j a_{ij}$ with $a_{ij} = a_{ji}$
 $\langle \vec{x}, \vec{x} \rangle \geq 0$ $= \vec{x}^T A \vec{y}$

Positive definite quadratic forms: $Q(\vec{x}) \geq 0$ (and $\neq 0$)

Multivariate calculus

$$f(x, y) \approx f(x_0, y_0) + (x - x_0) \frac{\partial f}{\partial x}(x_0, y_0) + (y - y_0) \frac{\partial f}{\partial y}(x_0, y_0) + \frac{1}{2} (x - x_0)^2 \frac{\partial^2 f}{\partial x^2} + (x - x_0)(y - y_0) \frac{\partial^2 f}{\partial x \partial y} + \frac{1}{2} (y - y_0)^2 \frac{\partial^2 f}{\partial y^2} + \dots$$

Principal axes theorem There is an orthogonal change of variable $\vec{x} = U \vec{y}$ which transforms $\vec{x}^T A \vec{x}$ into a quadratic form $\vec{y}^T \Lambda \vec{y}$ with no cross-product terms

Proof $\vec{x}^T A \vec{x} = \vec{y}^T P^T P \Lambda P^T P \vec{y}$

Corollary Positive quadratic forms have positive eigenvalues for A

Using principal axes to draw conic curves: change of basis

Easy graphs $4x_1^2 + 9x_2^2 = 36$

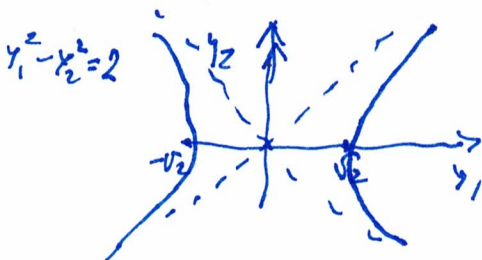
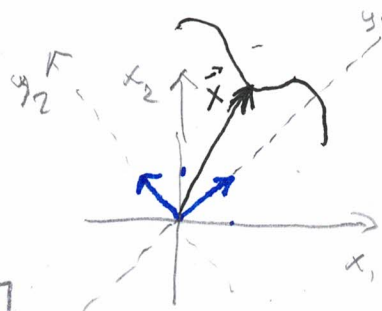
$4x_1^2 - 9x_2^2 = 36$

Example

$x_1 + x_2 = 1$

$\vec{x} = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \vec{y}$

$\vec{y} = \text{Rep}_U(\vec{x})$



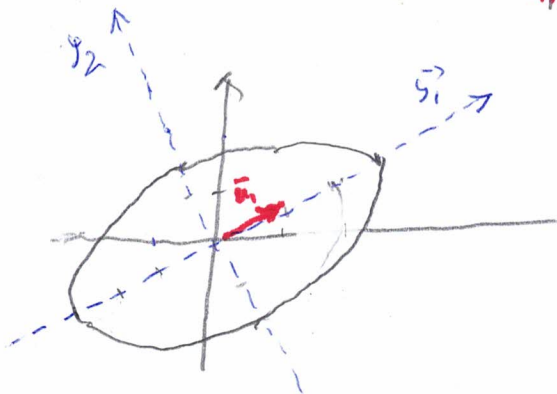
Example

Sketch the curve $8x_1^2 - 4x_1x_2 + 5x_2^2 = 36$

$A = \begin{bmatrix} 8 & -2 \\ -2 & 5 \end{bmatrix}$

eigenvalues $\lambda_1 = 4$ $\lambda_2 = 9$ so the graph is ellipse

New coords $\vec{u}_1 = \frac{1}{\sqrt{5}} \begin{bmatrix} -1 \\ 2 \end{bmatrix}$ $\vec{u}_2 = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ New eqn $4y_1^2 + 9y_2^2 = 36$



find all local minima / maxima of a function

Note Min: matrix of partial derivatives has positive eigenvalues
Max: negative eigenvalues

Example

$$f(x, y) = \exp\left(-\frac{1}{3}x^3 + x - y^2\right)$$

Critical points: $\frac{\partial f}{\partial x} = 0$ $\frac{\partial f}{\partial y} = 0$

(zero $\Rightarrow$ unresolved case)

neg and positive $\Rightarrow$ not a max
not a min



Exercises for internet: classify critical points of

$$4 + x^3 + y^3 - 3xy$$

$$3x^2y + y^3 - 3x^2 - 3y^2 + 2$$

$$ye^x - 3x - y + 2$$

Note There are shortcuts for functions of 2 variables

$$\det(A - \lambda I) = \lambda^2 - \text{tr} A \cdot \lambda + \det A$$

$\uparrow$
 $\lambda_1 + \lambda_2$

$\uparrow$
 $\lambda_1 \cdot \lambda_2$

Must be positive if min or max

Note Three variables are less obvious:

$$\det(A - \lambda I) = -\lambda^3 + \lambda^2 \text{tr} A - \dots \lambda + \det A$$

$(\lambda_1 - \lambda)(\lambda_2 - \lambda)(\lambda_3 - \lambda)$ $(\lambda_1 + \lambda_2 + \lambda_3)$ $(\lambda_1\lambda_2 + \lambda_1\lambda_3 + \lambda_2\lambda_3)$ $\lambda_1\lambda_2\lambda_3$

How to see if $\lambda_1 > 0$ $\lambda_2 > 0$ $\lambda_3 > 0$

Example:

$$x^2 + y^2 - 2yz + z^2$$

$$\frac{\partial f}{\partial x} = 2x$$

$$x=0 \quad y=z \quad \text{critical line}$$

$$\frac{\partial f}{\partial y} = 2y - 2z$$

$$\frac{\partial f}{\partial z} = 2z - 2y$$

Hessian

$$\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & -2 \\ 0 & -2 & 2 \end{bmatrix}$$

$$\lambda_1 = 2 \quad \lambda_2 = 0$$

$$\lambda_3 = 4$$

unresolved

In fact, min as $f(x, y, z) = x^2 + (y - z)^2$